

Jay Whang

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EDUCATION	University of Texas at Austin , Austin, TX – Ph.D. in Computer Science (advised by Prof. Alex Dimakis)	2019 – 2023
	Stanford University , Stanford, CA – M.S. in Computer Science	2017 – 2019
	University of Southern California , Los Angeles, CA – B.S. in Computer Science, B.A. in Mathematics	2010 – 2014

RESEARCH I am a senior research scientist at Google DeepMind, working on Gemini. My research interests lie broadly in **deep generative modeling** with the goal of enabling it to work well at scale. In particular, I'm interested in using **likelihood-based models** for useful downstream tasks such as **image** and **video generation**.

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| CONFERENCE PAPERS | <ol style="list-style-type: none">[1] Imagen: Photorealistic Text-to-Image Diffusion Models with Deep Language Understanding. (NeurIPS 2022 Outstanding Paper) [pdf] [project page]
Chitwan Saharia*, William Chan*, Saurabh Saxena†, Lala Li†, Jay Whang†, Emily Denton, Seyed Kamyar Seyed Ghasemipour, Burcu Karagol Ayan, S. Sara Mahdavi, Rapha Gontijo Lopes, Tim Salimans, Jonathan Ho†, David J Fleet†, Mohammad Norouzi*.[2] Deblurring via Stochastic Refinement. (CVPR 2022 Oral Presentation) [pdf]
Jay Whang, Mauricio Delbracio, Hossein Talebi, Chitwan Saharia, Alex Dimakis, Peyman Milanfar.[3] Neural Distributed Source Coding. (JSAIT 2024) [pdf]
Jay Whang*, Alliot Nagle*, Anish Acharya, Hyeji Kim, Alexandros Dimakis.[4] Composing Normalizing Flows for Inverse Problems. (ICML 2021) [pdf]
Jay Whang, Erik Lindgren, Alexandros Dimakis.[5] Solving Inverse Problems with a Flow-based Noise Model. (ICML 2021) [pdf]
Jay Whang, Qi Lei, Alexandros Dimakis.[6] Training Variational Autoencoders with Buffered SVI. (AISTATS 2019) [pdf]
Rui Shu, Hung Bui, Jay Whang, Stefano Ermon. |
| PREPRINTS & WORKSHOP PAPERS | <ol style="list-style-type: none">[7] Imagen Video: High Definition Video Generation with Diffusion Models. [pdf] [project page]
Jonathan Ho*, William Chan*, Chitwan Saharia*, Jay Whang*, Ruiqi Gao, Alexey Gritsenko, Diederik P Kingma, Ben Poole, Mohammad Norouzi, David J Fleet, Tim Salimans*[8] Model-based Deep Learning: Key Approaches And Design Guidelines. [pdf]
Nir Shlezinger, Jay Whang, Yonina Eldar, Alex Dimakis.
– Audience Choice Award at <i>IEEE Data Science Learning Workshop (DSLW 2021)</i>[9] Approximate Probabilistic Inference with Composed Flows [pdf]
Jay Whang, Erik Lindgren, Alexandros Dimakis.
– Best Paper Award at <i>UAI 2021 Workshop on Tractable Probabilistic Modeling</i>.
– <i>NeurIPS 2020 Workshop on Deep Learning and Inverse Problems</i>.[10] Compressed Sensing with Invertible Generative Models and Dependent Noise [pdf]
Jay Whang, Qi Lei, Alexandros G. Dimakis.
– <i>NeurIPS 2020 Workshop on Deep Learning and Inverse Problems</i>.[11] Fast Exploration with Simplified Models and Approximately Optimistic Planning in Model Based Reinforcement Learning. (<i>Preprint</i>) [pdf]
Ramtin Keramati*, Jay Whang*, Patrick Cho* and Emma Brunskill.
– <i>ICML 2018 Workshop on Exploration in Reinforcement Learning</i>. [pdf] |

WORK EXPERIENCE	Google Brain (Toronto) – <i>Student Researcher</i>	Jan. 2022 – Jan. 2023
	– Co-authored Imagen Video, Google’s state-of-the-art text-to-video diffusion model.	
	– Core contributor on Imagen, Google’s latest text-to-image model (published at NeurIPS 2022).	
	Google Research (Luma) – <i>Research Intern</i>	Summer - Fall 2021
	– Leverage diffusion model for stochastic blind image deblurring (published at CVPR 2022).	
	DeepMind , Mountain View, CA – <i>Research Engineer Intern</i>	Summer 2018
	– Investigated ways to improve sampling and training speed of WaveNet with progressive training.	
	YouTube , Mountain View, CA – <i>Software Engineer</i>	Dec. 2014 – July 2017
	– Trained and productionized various classifiers for detecting abusive videos and users.	
	– Wrote a real-time data processing backend pipeline for aggregating user activities on YouTube.	
Facebook , Menlo Park, CA – <i>Software Engineer Intern</i>	Summer 2014	
– Designed and implemented a physics-based layout engine for contextual dialog boxes in JavaScript.		
Microsoft , Redmond, WA – <i>Software Development Engineer (SDE) Intern</i>	Summer 2012	
– Created a web UI for remote configuration and deployment of Windows 8 on bare metal machines.		
Microsoft , Redmond, WA – <i>Software Development Engineer in Test (SDET) Intern</i>	Summer 2011	
– Designed and implemented functional and stress tests for a cluster manager on Windows HPC.		
TEACHING	Stanford University	
	– CS 234: Reinforcement Learning by Prof. Emma Brunskill	Winter 2018
	– CS 230: Deep Learning by Prof. Andrew Ng	Spring & Fall 2018, Spring 2019
	– CS 224N: NLP with Deep Learning by Prof. Richard Socher	Winter 2017
	– CS 148: Computer Graphics by Prof. Ron Fedkiw	Fall 2017
	University of Southern California	
	– CSCI 103: Introduction to Programming by Prof. Mark Redekopp	Fall 2013
– CSCI 271: Discrete Mathematics by Prof. David Kempe	Spring 2013	
SERVICE	Reviewer for ICLR, CVPR, ICML, NeurIPS, MLSys, and JSAIT.	
AWARDS	Member of Phi Beta Kappa National Honor Society	2013 – Present
	Three-time USA Mathematics Olympiad (USAMO) qualifier	2007 – 2009
	Mathematical Olympiad Summer Program (MOSP) participant	2007
SKILLS	ML Frameworks: Proficient in Jax, PyTorch, TensorFlow, and other relevant scientific packages. Languages: Proficient in Python and C++. Spoken Languages: English (fluent), Korean (native).	